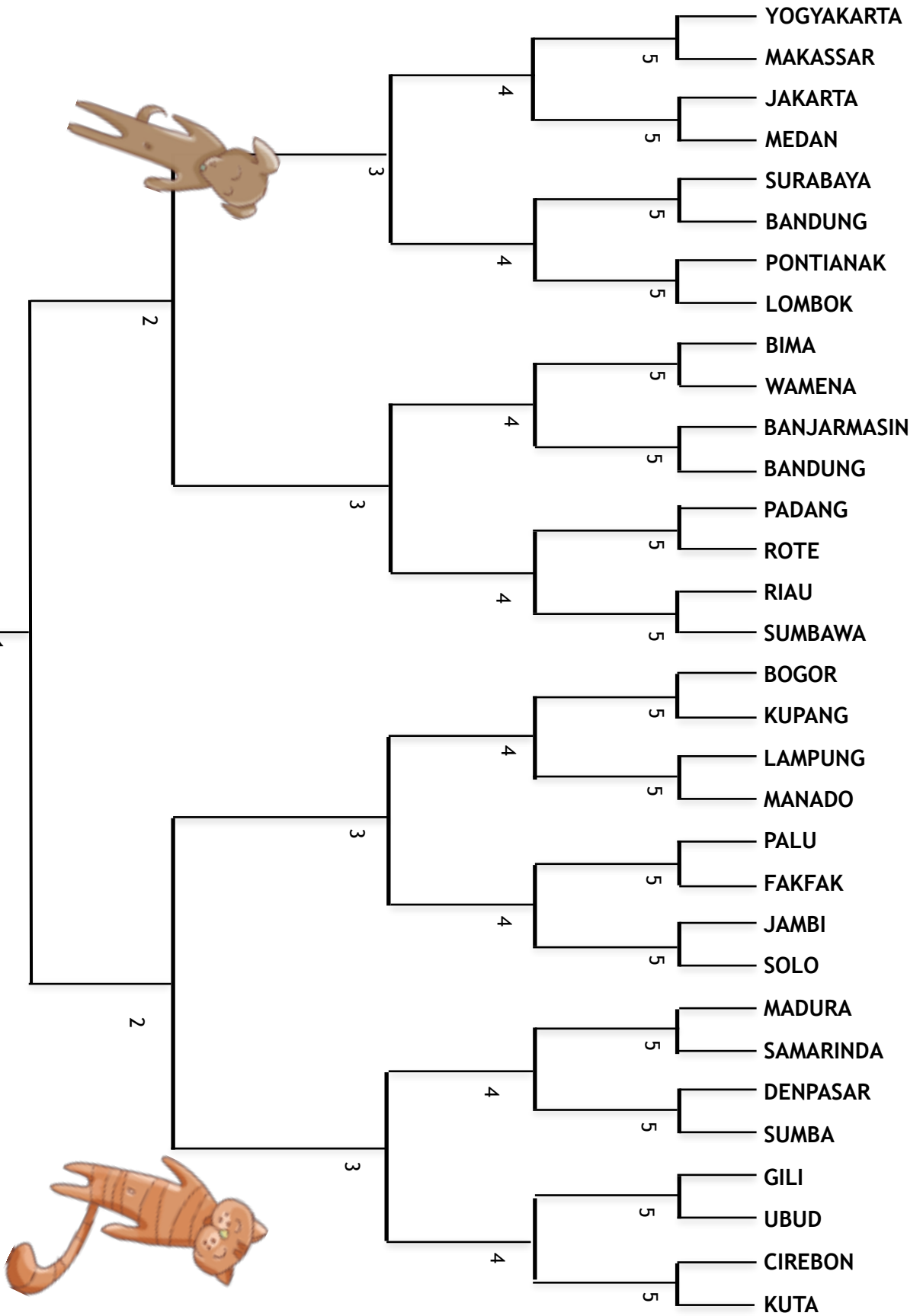


DI MANA?

Peta pelafalan



TEACHER'S NOTES

- Tell sts that they are going to a place in Indonesia but DON'T tell them which one. Instead, you will give them the direction.
- Write the following table on the board and say that this is the direction you will use.

No.	Turn left /a/	Turn right /h/
1	ramai	ramah
2	muda	mudah
3	saya	sawah
4	dara	darah
5	kera	kerah

- Drill sts' pronunciation of the words on the list. Notice how the sounds differ.
- Tell sts that you will say a word at a time - for each number - and this sound represents the turn, either to turn left or right. Sts have to listen and decide which turning they take. Do words no. 1 - 5. For example:

Teacher : Nomor 1, "ramai"

Sts : [take the left turning]

Teacher : Nomor 2, "mudah"

Sts : [take the right turning]

Teacher : Nomor 3, "saya"

Sts : [take the left turning]

Teacher : Nomor 4, "darah"

Sts : [take the left turning]

Teacher : Nomor 5, "kerah"

Sts : [take the right turning]

Students should now all be in WAMENA.

- You could repeat this with different directions to make sure that sts know how to play the game.
- Put sts in pairs and they play the game using their own directions.

- Here are some more tables with different sets of words.

No	Turn left	Turn right
.		
1	harus	halus
2	lurus	lulus
3	sandar	sandal
4	susur	susul
5	kari	kali

No	Turn left	Turn right
.		
1	tunggal	tanggal
2	lupa	lapar
3	ungu	anggur
4	tukar	takar
5	suka	saka

No	Turn left	Turn right
.		
1	teman	taman
2	temu	tamu
3	leci	laci
4	seru	saru
5	merak	marak

No	Turn left	Turn right
.		
1	pantai	bantai
2	pakar	bakar
3	peras	beras
4	bapak	babak
5	papi	babi